

Assessment Rubrics:

- Quiz / Assignment/ Quiz/ Discussion / Seminar
- Midterm Exam
- Programming Assignments
- Final Exam

Mapping of COs to Assessment Rubrics :

	Internal Exam	Assignment	Lab Assessment	End Semester Examination
CO 1	✓		✓	✓
CO 2	✓		✓	✓
CO 3	✓	✓	✓	✓
CO 4	✓	✓	✓	✓

9. KNOWLEDGE REPRESENTATION AND INTELLIGENT AGENTS

Discipline	COMPUTER SCIENCE				
Course Code	UK2DSCCSC102				
Course Title	KNOWLEDGE REPRESENTATION AND INTELLIGENT AGENTS				
Type of Course	DSC/ VOCATIONAL				
Semester	II				
Academic Level	2				
Course Details	Credit	Lecture per week	Tutorial per week	Practical per week	Total Hours/Week
	4	3 hours	-	2 hours	5 hours
Pre-requisites	Nil				
Course Summary	The course delves into representing knowledge effectively and designing intelligent agents for problem-solving in artificial intelligence.				

Detailed Syllabus:

Module	Unit	Content	Hrs (L+P)
I	Algorithm Analysis and Techniques		15
	1	Concepts in algorithm analysis – the efficiency of algorithms, average and worst – case analysis, Asymptotic notation, time and space complexity.	
	2	Techniques - brute force, divide and conquer, decrease and conquer, dynamic programming, shortest paths, backtracking	
II	Heuristic Search Techniques		15
	3	Heuristic search techniques - Generate and test, Hill climbing, Simulated annealing, Problem reduction, AO* algorithm, Constraints satisfaction, Means - Ends analysis. Search Techniques- Graph search, Depth First Search, Breadth First Search, Best first search, A* algorithm.	
III	Knowledge Representation		15
	4	Knowledge Management; Types of Knowledge; Knowledge Representation; Knowledgebase	
	5	Knowledge Representation structures: First order Logic, Frames, Conceptual Dependency, Scripts, Semantic Network	
IV	Intelligent Agents		15
	6	Intelligent agents - structure, types of agents, environment, autonomous agents. Nature inspired agents, Planning Agent, PEAS Representation	

V	Flexi module:- Not included for End Semester Examinations		15
	7	Reasoning: Abductive, Deductive, Inductive, Analogical, Cause-and-Effect, comparative, Conditional and Exemplar Reasoning	

References

1. Vinod Chandra S S, Anand H S, Artificial Intelligence: Principles and Applications, Prentice Hall of India, New Delhi, 2020
2. Kevin Knight, Elaine Rich, Artificial Intelligence, 3rd Edn, Pearson, Chennai
3. Stuart Russell and Peter Norvig, Artificial Intelligence: A Modern Approach, 3rd Edition Prentice Hall of India, New Delhi, 2009

Lab Exercises

1. Implementation of brute force algorithm
2. Implementation of divide and conquer algorithm
3. Implementation of decrease and conquer algorithm
4. Implementation of shortest paths algorithm
5. Implementation of Heuristic search techniques
6. Implementation of AO* algorithm
7. Implementation of Depth First Search method
8. Implementation of Breadth First Search method
9. Implementation of Best first search method
10. Implementation of A* algorithm.

Course Outcomes

No.	Upon completion of the course the graduate will be able to	Cognitive Level	PSO addressed
CO1	Interpret the efficiency of different algorithm design methods	U	PSO- 1
CO2	Apply heuristic search techniques	Ap	PSO- 1, 2, 3
CO3	Demonstrate problem-solving skills	Ap	PSO- 1, 2
CO4	Distinguish between the types of intelligent agents	U	PSO- 1, 2

CO 1	1	-	-	-	-	3	3	-	2	-	-	-
CO 2	1	-	-	-	-	3	3	-	2	1	2	-
CO 3	1	-	-	-	-	3	3	-	2	1	-	-
CO 4	1	-	-	-	-	3	3	-	2	1	-	-

Correlation Levels:

Level	Correlation
-	Nil
1	Slightly / Low
2	Moderate / Medium
3	Substantial / High

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CO 4	✓	✓		✓

10. ELECTRONIC HEALTH RECORD SYSTEM